

70'S RULES

1. The VISITING TEAM is always listed first and occupies 1st base dugout
2. HOME TEAM prepares the field for the 1st game and secures the field after the last game.
3. HOME TEAM game 2 provides scoreboard operator for game 1; VISITING TEAM for subsequent games.
4. No clock 1+1 count with one to waste.
5. Subs - same number or 8-9, 6-7, 3-4, 1-2 together.
6. Pinch runners - limit one time per inning, three times per game
7. No extra innings
8. No Infield practice after the 3rd inning.
9. No sliding
10. No infield fly rule.
11. Flip-Flop: Visiting team ahead by 5 runs after 6 innings.
12. Mercy Rule: Either Team ahead by 8 runs after 6 innings.
13. Frost Delay: All games reduced to 6 innings if frost delay exceeds 30 minutes.
14. Hit and sit for all Home runs.