

Spring 2026 - National League							
Tuesday Mornings				Thursday Mornings			
DATE	8:30 AM	9:45 AM	11:00 AM	DATE	8:30 AM	9:45 AM	11:00 AM
20-Jan	1 vs 6	4 vs 5	2 vs 3	22-Jan	5 vs 1	3 vs 6	2 vs 4
27-Jan	5 vs 2	3 vs 1	6 vs 4	29-Jan	4 vs 3	1 vs 2	6 vs 5
3-Feb	1 vs 4	2 vs 6	3 vs 5	5-Feb	6 vs 1	5 vs 4	3 vs 2
10-Feb	6 vs 3	4 vs 2	1 vs 5	12-Feb	2 vs 5	4 vs 6	1 vs 3
17-Feb	3 vs 4	5 vs 6	2 vs 1	19-Feb	6 vs 2	5 vs 3	4 vs 1
24-Feb	4 vs 5	1 vs 6	2 vs 3	26-Feb	3 vs 6	5 vs 1	2 vs 4
3-Mar	5 vs 2	3 vs 1	6 vs 4	5-Mar	4 vs 3	1 vs 2	6 vs 5
10-Mar	2 vs 6	3 vs 5	1 vs 4	12-Mar	5 vs 4	3 vs 2	6 vs 1
17-Mar	6 vs 3	4 vs 2	1 vs 5	19-Mar	1 vs 3	4 vs 6	2 vs 5
24-Mar	2 vs 1	3 vs 4	5 vs 6	26-Mar	4 vs 1	6 vs 2	5 vs 3
31-Mar	2 vs 3	1 vs 6	4 vs 5	2-Apr	2 vs 4	5 vs 1	3 vs 6
7-Apr	6 vs 4	5 vs 2	3 vs 1	9-Apr	6 vs 5	4 vs 3	1 vs 2

1	Team Peterson - Sue Skae - (602) 849-0902
2	Gilberg Wealth - Tom Garrett - (602) 692-4320
3	Arizona Cancer Care - Debra Leef - (267) 210-3876
4	Touchdown Sportswear - David Parsons - (623) 824-6609
5	Sledge Concrete Coatings - Les Martin -(218) 628-0625
6	Caldentey Laser Therapy - Fred Mingo - (256) 348-3827
	League Chair - Tom Dellopoulos - (515) 720-5227

FIELD RULES:

The HOME TEAM is listed first. They occupy the 1st base dugout

HOME TEAM for 1st game prepares the field.

HOME TEAM for LAST GAME secures the field.

VISITING TEAM of game 2 needs to drag infield before their game

65 foot base distance

NOTE: 4 run max per inning plus open inning

Catcher catches Foul tip or Fly - batter out

SUB RULE: 2 games max per week

Batter starts with 1 & 1 count and none to waste

Sub baserunning - limited to once per inning

Tie games end in a tie, no extra innigs

75 minute clock, when time runs out, finish current inning

Frost Delay-if less than 30 min, games will be 7 innings, with 55 min clock, no extra inning

Frost Delay-if more than 30 min, games will be 6 innings, with 50 min clock, no extra inning

Infield Fly Rule - No

Flip rule when visting ahead 5+ in open inning

Mercy rule, ahead by 12 after 5, ahead by 10 after 6

No run-by on 2nd and 3rd